

**Long Nine Cowboys**

**SHOOTOUT**

**In**

**John's Cold Mine**

**February 28, 2010**

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Welcome to the Bullet Express, home to the Long Nine during the winter, indoor shooting season.

We will appreciate **EVERYONE** helping with the usual posse chores as best as they are able.

All SASS rules and regulations will apply to our match.

Be extremely careful to keep the muzzle pointed in a safe direction, obeying the 170 degree rule.

Keep your finger off of the trigger unless the muzzle is pointed toward the target! Hitting the ceiling is a MATCH DISQUALIFICATION!

We will have our revolvers and our long guns staged on the table for this match. After shooting, use that table to clear your firearms and make them safe, unless otherwise instructed.

Today, we are planning to shoot four stages. Should conditions dictate, we may shoot only three; in which case, we may use Scenario #5.

Shoot your best.

Finally, **PLEASE** observe the three basic rules:

- 1. BE SAFE!**
- 2. HAVE FUN!**
- 3. SHOOT YOUR BEST!**

Stage 1

## ONE – revised from original

Revolvers 10 Rounds

Shotgun 4+ Rounds

SG1

SG2

P1

P2

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Table 1

Both revolvers are to be loaded with five rounds and hammers down on empty chambers.

The revolvers are on the table.

The shotgun is staged on the table, action open and empty, rounds on the shooter.

The shooter begins standing behind the table, hands on the gunbelt.

Starting Phrase: **This will warm me up!**

At the Beep: The shooter will alternate five rounds on the two revolver targets with each revolver, keeping them safe as they are used.

Return the revolvers to the table after use.

Get the shotgun and shoot each shotgun target twice, with no double taps.

Make the shotgun safe.

After completing the scenario, unload the firearms at the table, then safely leave the firing line.

**SHOTGUN MISSES MAY BE RE-ENGAGED!**

Stage 2

## TWO

Revolvers 10 Rounds      Rifle 9 Rounds

R1

R2

R3

P3

P2

P1

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Table 2

Both revolvers are to be loaded with five rounds and with hammers down on empty chambers. The revolvers are staged on the table.

Rifle is to be loaded with nine rounds, hammer on the empty chamber and staged on the table.

The shooter begins standing behind the table holding his hat on his head with both hands.

Starting Phrase: **That is a fierce wind!**

At the Beep: Grab the first revolver and shoot the revolver targets in a Nevada Sweep, starting at either end (1,2,3,2,1 or 3,2,1,2,3). Make the revolver safe..

Get the rifle and shoot the rifle targets in a Nevada Sweep, starting at either end. Make the rifle safe.

With your second revolver, shoot the three revolver targets in a Nevada sweep, starting at either end. Then make the revolver safe.

After completing the stage, unload your firearms at the table. When they are empty, safely leave the firing line

Stage 3

## THREE

Revolvers 10 Rounds

Shotgun 4+ Rounds

SG1

SG2

P1

P2

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Table 1

Both revolvers are to be loaded with five rounds and hammers down on empty chambers.

The revolvers are holstered

The shotgun is held by the shooter, action open and empty, rounds on the shooter.

The shooter begins standing behind the table, holding the shotgun.

Starting Phrase: **Is it warming up?**

At the Beep: The shooter loads the shotgun and shoots each shotgun target once. Stage the shotgun on the table action open and empty.

With each revolver, shoot one revolver target three times and the other revolver target twice. Keep the revolvers safe and holster when done.

Get the shotgun and shoot each shotgun target once.

Make the shotgun safe.

After completing the scenario, unload the firearms at the table, then safely leave the firing line.

**SHOTGUN MISSES MAY BE RE-ENGAGED!**

Stage 4

## FOUR

Revolvers 10 Rounds Rifle 10 Rounds

R1

R2

R3

P3

P2

P1

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Table 2

Both revolvers are to be loaded with five rounds and with hammers down on empty chambers. The revolvers are staged on the table.

Rifle is to be loaded with ten rounds, hammer on the empty chamber and held by the shooter.

The shooter begins standing behind the table holding his rifle with both hands.

Starting Phrase: **Is it warming up?**

At the Beep: With the rifle, shoot the three rifle targets as follows: 1,3,1,3,2,1,3,1,3,2.

After emptying the rifle, make it safe on the table.

With each revolver, shoot the three revolver targets in the same way:

1,3,1,3,2.

When done, make the revolvers safe.

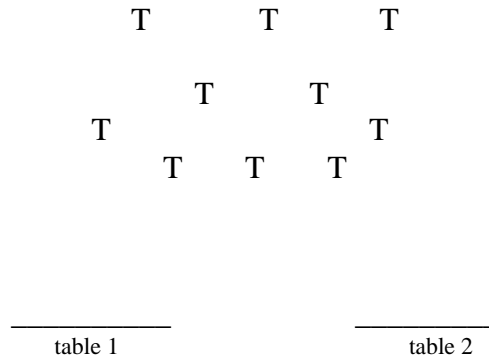
After completing the stage, unload your firearms at the table. When they are empty, safely leave the firing line

Stage 5

## FIVE

Revolvers 10 rounds

Rifle 10 rounds



The revolvers are each loaded with five rounds, hammer down on an empty chamber, and staged on the table.

The rifle is loaded with ten rounds, hammer down on the empty chamber and held at Port Arms.

The shooter begins standing behind the table holding the rifle at port arms.

The shooters may line up for either table, depending from which angle they want to shoot.

**THE SHOOTER MUST ANNOUNCE HIS/HER NAME BEFORE STARTING!**

Starting Phrase: **I love shooting this!**

At the Beep: With your rifle, shoot each target once in any order.

Make the rifle safe.

With your revolvers, shoot each target once in any order.

Keep the revolvers safe.

Fetch your guns and safely proceed to the unloading table to the right.

February 28, 2010

It is Great to shoot with The Long Nine!

Stage #	Raw Time	Misses	Proced.	Bonus	Total
1					
2					
3					
4					
				Total Time	